



# Early Learning Standards

for the

**Arch Bridge and  
Straight Bridge**

[www.adventurouschild.com](http://www.adventurouschild.com)

513-531-7700

800-541-1954

# Arch Bridge and Straight Bridge

## Early Learning Content Areas that apply to using The Adventurous Child Bridges

- English/Language Arts
- Mathematics
- Science
- Social Studies
- Physical Education and Health
- Visual Arts

## This is what the children are learning when they use the Bridges

### English/Language Arts

#### **Reading: Word Recognition, Fluency, and Vocabulary Development – Vocabulary and Concept Development**

- Pretend to do something or be someone.
- Act out familiar, scripted events and routines.
- Use new vocabulary learned from experiences.

#### **Listening and Speaking: Listening and Speaking Skills, Strategies, and Applications – Comprehension**

- Initiate turn taking in play.

### Mathematics

#### **Number Sense: Number Relationships**

- Identify first and last.

#### **Algebra and Functions: Finding Patterns and Relationships**

- Follow along and imitate patterns of sounds and **movements**.
- Reproduce patterns of sound and **movement**.

#### **Geometry: Recognizing Common Geometric Shapes and Using Directional Words**

- Use “on” and “off” to indicate where things are in space.
- Use the words “here” or “there” to indicate where things are in space.
- Follow instructions to place an object “here” or “there.”
- Follow instructions to place an object “beside” or “next to” something.
- Follow instructions to place an object “between” two things.

#### **Problem Solving: Ability to Reason, Predict, and Problem Solve Through Exploration**

- See a simple task through to completion.

### Science

#### **Scientific Thinking – Shapes and Symbolic Relationships**

- Talk about the fact that everything has a shape.
- Observe shapes and look for objects that are the same shape.

#### **Environments – The Physical Setting**

- Describe how the physical environment affects the living environment.

## Social Studies

### **Geography – Places and Regions**

- Describe features of familiar places (e.g., buildings, stores).

### **Civics and Government – Foundations and Functions of Government and Its Citizens**

- Follow simple directions.
- By age four, compromise, share and take turns.

### **Individuals, Society, and Culture – Cultural Diversity**

- Use interpersonal skills of sharing and taking turns in interactions with others.

## Physical Education and Health

### **Gross/Fine Motor and Sensory Development: Locomotor and Non-locomotor skills**

- Perform locomotor and non-locomotor skills at a basic level.
- Perform stability skills alone and/or with a partner.

### **Application of Movement Concepts and Principles to the Learning and Development of Motor Skills**

- Identify and use a variety of spatial relationships with objects (e.g., the child will move self and/or object over, under, beside, and through as directed by an adult).
- Apply movement concepts to specific movement situations (e.g., bend knees to soften the landing and avoid obstacles in the path).

### **Enjoyment of Motor and Sensory Experiences: Exhibiting Self-Confidence**

- Exhibit self-confidence while participating in movement activities.
- Participate in a variety of **gross**/fine motor and sensory activities.
- Attempt novel **gross**/fine motor and sensory activities.
- Demonstrate a determination to develop skills through repetitive practice.

### **Responsible Personal Health and Safety Practices**

- Participate actively in games, outdoor play, and other forms of exercise that enhance physical fitness.

## Visual Arts

### **Creating Art: Process and Product – Expresses Personal Interests, Ideas, and Feelings Through Art**

- Participate freely in dramatic play activities that become more extended and complex.
- Express self in dramatic play through story telling, puppetry, and other language development activities.
- Engage in cooperative pretend play with another child.

### **Creating Art: Process and Product – Uses Symbols, Elements Such As Shape, Line, Color, and Texture and Principles Such As Repetition In Art Experiences**

- Pretend through role-playing.