



# Early Learning Standards

for the

**Mirror Panel with Bar**

[www.adventurouschild.com](http://www.adventurouschild.com)

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# Mirror Panel with Bar

Early Learning Content Areas that apply to using The Adventurous Child Mirror Panel with Bar:

- English/Language Arts
- Mathematics
- Science
- Social Studies
- Physical Education and Health
- Visual Arts

**This is what the children are learning when they use the Mirror Panel with Bar:**

## English/Language Arts

**Reading: Word Recognition, Fluency, and Vocabulary Development – Vocabulary and Concept Development**

- Use new vocabulary learned from experiences.

**Listening and Speaking: Listening and Speaking Skills, Strategies, and Applications - Comprehension**

- Follow one-step spoken directions without prompts.
- Follow two-step spoken directions with prompts.
- Initiate turn taking in play.

## Mathematics

**Algebra and Functions: Finding Patterns and Relationships**

- Follow along and imitate patterns of sounds and **movements**.
- Reproduce patterns of sound and **movement**.

**Geometry: Recognizing Common Geometric Shapes and Using Directional Words**

- Use the words “here” or “there” to indicate where things are in space.
- Follow instructions to place an object “here” or “there.”
- Follow instructions to place an object “beside” or “next to” something.
- Follow instructions to place an object “between” two things.

**Measurement: Time and Measurement Relationships**

- Use any descriptive word or gesture to express amount or size.
- Communicate the size of things relative to self (e.g., compared to size of finger, arms length).

## Science

**The Nature of Science and Technology: Scientific Inquiry and Process**

- Interact with and explore a variety of **objects**, books, and **materials**.
- Observe and describe properties of objects.
- Use the five senses (**touching**, smelling, **seeing**, hearing, tasting) to investigate the environment and to gather information.

### **Scientific Thinking: Shapes and Symbolic Relationships**

- Talk about the fact that everything has a shape.
- Observe shapes and look for objects that are the same shape.

### **Environments: The Living Environment**

- Observe and explore a variety of live plants and **animals**.

## Social Studies

### **Geography: Location (Spatial Awareness)**

- Name body parts and point to the location of each.
- Ask questions about everything the child sees and finds.

### **Geography: Places and Regions**

- Use words hard/soft, rough/smooth, and water/land when describing surfaces.

### **Individuals, Society, and Culture: Cultural Diversity**

- Ask questions about physical differences.
- Notice people's skin and explore the differences.

## Physical Education and Health

### **Gross/Fine Motor and Sensory Development: Locomotor and Non-locomotor skills**

- Perform locomotor and non-locomotor skills at a basic level.
- Perform stability skills alone and/or with a partner.

### **Application of Movement Concepts and Principles to the Learning and Development of Motor Skills**

- Identify and use a variety of spatial relationships with objects (e.g., the child will move self and/or object over, under, beside, and through as directed by an adult).
- Apply movement concepts to specific movement situations (e.g., bend knees to soften the landing and avoid obstacles in the path).

### **Enjoyment of Motor and Sensory Experiences: Exhibiting Self-Confidence**

- Exhibit self-confidence while participating in movement activities.
- Participate in a variety of gross/fine motor and sensory activities.
- Attempt novel gross/fine motor and sensory activities.
- Demonstrate a determination to develop skills through repetitive practice.

### **Responsible Personal Health and Safety Practices**

- Participate actively in games, outdoor play, and other forms of exercise that enhance physical fitness.

## Visual Arts

### **Creating Art: Process and Product – Uses Symbols, Elements Such As Shape, Line, Color, and Texture and Principles As Repetition in Art Experiences**

- Pretend through role-playing.